# BCLOG Referee Evaluation Form



<b>Overall Game Asses</b>	sment:
---------------------------	--------

Reccommended Division:

Official's Name:		Partner's Name:
Division/League:		Location(Arena):
Home Team:		\/iciting Tooms
Date:		Start Time of Game:
Criteria:	Score	
Personal Characteristics:		
Appearance and     Attitude		
2. Reaction to Pressure		
Technical Characteristics:		
3. Pre-Game/ Pre: Post-Game	Post:	
4. Face-Offs		
5. Positioning and Teamwork		
6. Procedures (Incl. Multiple/Coincident Penalties)		
7. Rule Knowledge and Penalty Selection		
8. Signals		
Game Management:		
9. Rapport and Communication		
10. Anticipation and Keeping up with Play		
11. Presence and Feel for the Game		
12. Game Management		
Observed Standard: 1=E	Below S	td. 2=Meets Std. 3=Exceeds Std. X=See Written Remarks
Additional Comments:		
Evaluator's Name:		Contact Number:
Evaluator's Signature:		Official's Signature:

# **BCLOG Evaluation Form Evaluation Criteria**

**Scores:** Scores are marked on a scale, 1 through 3: these scores translate into the following rankings:

#### 1. Below Standards 2. Meets Standards 3. Exceeds Standards X. See Written Comments

These assessments are applied based on the level of proficiency expected for the caliber of play being observed. A score of 2 indicates that performance has met the standard for the caliber of play, small deficiencies may be observed in the referee's performance; however, they have otherwise met expected standard for this level. 3 is given where a referee exceeds the standards expected, either by encountering a challenge and responding well. A score of 1 indicates either significant errors were observed and or small errors of a serious nature that cannot be overlooked. Officials that have struggled in the game and or have not responded well to pressure should expect a score of 1 and written feedback to explain the observation. If a situation arises where a score may not be constructive an X may be placed instead of a score indicating the official should see specific written remarks.

### **Personal Characteristics:**

# 1. Appearance and Attitude:

This score reflects the dress and demeanor of the official. Does this official look the part and carry themselves in a respectful and professional manner? **Attitude:** Does the referee conduct themself professionally? Are they courteous and polite with the game's participants and their partner? Are they open to polite communication? Do they exhibit patience and calm demeanor? Conversely do they act or communicate in an arrogant fashion?

#### 2. Reaction to Pressure:

Rate the official a 2 if there has been no pressure at all. If an official has taken an easy game and made it difficult, then you mark down accordingly. A 1 indicates the official had a tough game and could indicate that the official is above their head at this level. A 3 indicates that there was pressure and that the official responded well. This characteristic is a good measure of an official's overall confidence in their abilities.

### **Technical Characteristics:**

### 3. Pre-Game/Post-Game:

Pre-Game: Do the officials enter and leave the floor as a team?

Did the official arrive on time? Did they have a pre-game discussion with their partner? Was the floor inspected, nets, doors and boards? Were the Game sheet/Time clock and Minor bench officials inspected? Did they introduce themselves to the teams and conduct an equipment inspection?

Post-Game: Do the officials hold the benches at the end of the game?

Do the officials watch the teams during their handshake? Is the game sheet handled correctly and marked with the correct notations? Are reports written when necessary and if so, are they completed correctly?

# 4. Face-offs:

The scoring for face-offs includes quickness and asks the following questions: Does the official show courage, offer consistent support for their partner, and does the official demonstrate a strong and consistent standard regarding a legal vs. illegal draw as set out by the LC rulebook? Are the officials lining up correctly? A score of 2 suggests face-offs were consistently handled well. A score of 1 indicates improvement is needed, poor timing, walking to the face off, predictable whistle etc.... A 3 indicates smooth, fair and consistent face-offs, well timed without being predictable, good communication with their partner and coverage of the floor, advantage was considered, and ALL face offs were otherwise managed well to the required standard.

# 5. Positioning and Teamwork: \*(see also #10 Anticipation below)

A mark of 2 indicates that the official has a good grasp of the positioning guidelines and that the official is consistently in good position and uses positioning to their advantage. A 3 shows the official is flexible in their use of position and has a good sense of where they need to be on the floor and that they offer strong and consistent support for their partner. A mark of 1 is cause for concern, and indicates the official is too often out of position and or is not working well with their partner. Things to watch for include lead and trail official positioning, movement with the play up the floor and floor coverage on transition, ball watching, consistent and correct floor coverage, communication with partner to assist and or adjust position.

#### 6. Procedures: (Including Multiple/Coincident Penalty Application)

This score reflects the official's proficiency in several areas including: Breaking up fights, multiple/coincident penalty application, set up after penalties and goals. Are the game and 30-second clocks handled properly? Does the referee apply rule 60(b) "Leaving the Player's/Penalty bench"?

# 7. Rule Knowledge and Penalty Selection: This category requires strict scrutiny and should be scored very rigorously.

Based on use and knowledge of rules, score is adjusted to reflect whether there were errors in rule interpretation, adjust expectations to the level of play being observed. Include knowledge of special rule sets for divisions where that applies. <u>Consistency</u> is also a factor under this category: Does the official apply the rules consistently throughout the game? Are penalty standards applied evenly to both teams?

#### 8. Signals:

Signals should be clear and crisp. Referees are required to signal penalties 3 times, 1<sup>st</sup> when calling the penalty, a 2<sup>nd</sup> time when reporting it, and a 3<sup>rd</sup> time facing away from the time bench. Remember that signals communicate the referee's actions to all participants in the arena, not just the score keepers. Ensure that officials are clearly communicating their calls. Is it clear to everyone what the official is calling?

## **Game Management:**

# 9. Rapport and Communication: (Dealing with Abuse)

In this area we are rating interaction with coaches, players, and within the officiating crew. Is there too much or not enough conversation? Does the official try to officiate by just talking? Do the coaches display respect for the officials? Are the official's actions clearly understood? Does the referee talk to the players, or is he or she quiet on the floor? Are they confident in the use of their voice and whistle? Does the official respond correctly to abuse either from players/coaches or from fans? Do they issue too many warnings for abuse? Do they try to distance themselves from a situation or act too aggressively or with impatience? Do they correctly support their partner by changing sides?

#### 10. Anticipation and Keeping up with Play:

Does the official consistently demonstrate an ability to keep up with the play? Do they get caught up in the play or do they lag too far behind the play? Is the official positioned correctly? Do they anticipate a change in the direction of play (shot on net, turnover or end of possession, penalty expiration, etc...) and respond in a timely manner? Additional issues to look for are: Does the official stay focused and concentrate for the entire game? Were there apparent mental lapses that affected the game? Is the official obviously fatigued? Have they slowed as the game progresses?

# 11. Presence and Feel for the Game: Questions addressed by this category include:

Does the official read and react correctly to the many factors in and around the game? Does the official strike an effective balance of calls? Do they make good non-calls and or necessary calls for a safe and controlled game? Does the official maintain a good flow in the game with well-timed calls? Does the official recognize or correctly anticipate developing situations where they can and their presence to diffuse it? A mark of 3 indicates a very strong, effective, and consistent penalty standard and selection. A mark of 1 may indicate that the individual is not accepting or does not understand the responsibilities of an official. A score of 2 means the official has met the expected standard and has exhibited a "feel for the game."

# 12. Game Management:

Game management considers the referee's overall performance throughout the game and considers their overall skill set and reflects on how they have managed the game using their communication, rule knowledge, positioning and teamwork to influence a game for the better. Successful referees manage a game by not being noticed more than they have to be. By making timely and correct calls and by working with their partner to effectively observe the game and maintain player safety. A score of 1 indicates that the referee has struggled in this game or at this level and will need to be reevaluated, assigned to a lower level and or possibly given a stronger partner. A 3 indicates the referee had a strong performance and has exhibited a superior ability to manage a game. A score of 2 indicates the official has met the standards expected for this level. Officials that score well in this category may be considered for a promotion to a crew chief position, a higher caliber of play and or higher division.